

Oregon myth of maxnq's.

"It looks like an adaox but it is not, it is a tradition."

How the house of kwiyet (g. isg.a. st, kispayaks) acquired their halait.

John Brown (kwiyet), 1920.

q.anaumtsamwilp, t. ceks and uxsgauxs of this house lived together at q.txaidsn. They had no halait and wanted one, so they went to a lake in the hills [in quest]. One brother was frightened and climbed to the top of a tree, tying himself there with cedar rope. The other two found a village in the lake where there were many halait and sorcerers. They were led to the rear of a house.

The great halait of the house began to sing. A fire was built in front of the brothers, and when the fire was "thrown" at the spectators, they fell dead. A young man came into the house with a garment, and one of the brothers put it on. It gave him the power to disappear into the fire and then reappear through the door. The other brother donned the garment and performed the same feat.

The young man then gave them each a charm ('a'f x̣̣su, in Tsimshian it is 'a1. a'k); one a stone, the other a stick. The brothers left the lake and returned to the tree in which their brother was tied. They found that he was dead and the martens had eaten his flesh. Lowering the skeleton to the ground, they covered it with the garment, and using the stick charm, returned it to life. They told him he would be a great halait because he had returned from the dead. They returned to the village.

The three brothers became the leaders of all the halait. The one who had been devoured by martens took as his halait name (wamhalait)

tsahe'that; the one with the stone charm was lu-galam g-andam dz̃mg. i's "inside continual noise (of children) in his head"; the one with the stick charm was səm tkun's'əs. These were the original halait names in this house and have been passed down to this day. Not all houses had halait names, but most had one or two.

"These halait powers were only for sw'aasn purpose, i.e. doctoring. They had nothing to do with the nutim which is another thing"

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Origin of crest tsəna'nux, house of kw.ye'.t, qisga'st,
Kispayaks. John Brown, 1927, (Interpreter Arthur Hanken).

My great grandfather nistax̄'k of Kitselas took the tsəna'nux as a crest. He sent word to kispayaks that he was giving a feast, and my grandfather kw.ye'.t loaded a canoe with 100 groundhog skins and took them down to assist his brother in his feast. nistax̄'k was highly pleased. The upright posts of his house were carved with this crest (which the Tsimshian pronounce səna'ne "crazy"), and during the lele'gt feast the day before kw.ye'.t was to return home, he announced that he was giving his brother the right to carve the same images on his own houseposts to show that they were united.

Later, kw.ye'.t had a xtsan pole carved and set up in front of his house to serve as the entrance. The tsəna'nug was shown on this pole. When leg'e'x destroyed the village he spared the house and pole of kw.ye'.t because he recognized a relation with his own crests [??]. The pole lasted a long time and was finally taken down and placed on the graves of the family. It had been about 12 feet high, (the tallest of several in the village at the time), and had a hollow back. It has been replaced by another.

Old Totem Poles : In the old days, the trees were felled by stone axes, and the carving was done with bone tools (bear and caribou leg bones) and finished with haped beaver tooth knives.

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Orogen of crest ma'swatsx, (kwiyet, gisq'aist, kispayaks)
Jimmy Williams

tsiksala'lgax of gitwintku'l orogen
was living at git'angwa'lk village, forty miles
above kispayaks on the canyon of the Kispiox
river. These people used to come all the way
from gitwintku'l by way of the maxta q'e/
trail, to get salmon. It was at this place they
saw the mas'watsx.

written version
of dance gear

Said to by myth of xantu although Brown didn't claim it. Not too clearly tied in with the house

The sqau'ws' myth of the house of xa'ntu (kw.ye't)
qisq.a.st, Kispiox.

Isaac Tens, Hazelton, 1920

On the Nass River, about 20 miles above gitlaxda'mks, two villages stood opposite each other, gitkini'lë on the north bank and gitkinyo'gë on the south. Four brothers in the first village were great hunters, who caught many beavers in lamqinam'sk [Kwinamuck L. ?].

One season they failed to get any beavers, and the oldest brother was drowned when a beaver dam collapsed under him. These misfortunes were caused by the unfaithfulness of his wife, who was having an illicit love affair with a chief of the opposite village. The three brothers told no-one what had happened, but the night after they returned they found the lovers together and the youngest brother (after the others had lost their nerve) killed the man and put his head up over the door. The woman wept and buried the body of her lover beside her sleeping place.

The next day a slave came from the opposite village on the pretense of getting fire. As he left the house a drop of blood fell on his foot. He stumbled purposely so that he would have to re-enter to relight his torch, and saw the head of his master over the door.

He cried out, almost as in a dirge song,

"Last night they killed my master" and spread the alarm to his village. Fighting began. The brothers hid their sister-in-law

and her daughter in a hole, covered with a copper shield, and they were the only survivors in *qitkimile*. When the enemy had gone, the mother and daughter walked down to a rapid above *qitlaxdams*.

The mother sang dirge songs, and cried out "Who will marry the daughter of *sqauw's?*" One by one, the animals offered to marry her: the excrement of dog, the squirrel, the rabbit, beaver, caribou *wudzix*, grizzly bear legs, and others. To each she asked what powers they had, and each she refused. Then the ground shook and a man appeared, wearing a Chilkat robe (*gwushale'it*) and carrying an umbrella (*t'sa-xu*), and offered to marry her daughter. "What can you do in war?", she asked. "I can fold my umbrella and make the earth turn over", he said, and demonstrated this power. He was accepted.

The man took the woman and daughter under his robe, and warned them not to look out. They started into the sky, with strange noises. Three times the mother looked out, and they fell back to the ground. The man pulled a tree branch ~~from~~ out, put *sqauw's* in the hole, and replaced the branch, then rose with his bride into the sky.

They entered a single large house, in which they found only the young man's huge slave. That night the young man slept beside the fire rather than with his bride, but she noticed that a shaft

of bright light like a sunbeam (*tise'ts'q's*) came and rested upon his stomach. In the morning they went to another part of the house and bathed in a spring of creamy (^{like} soapy) water, *kcom'-daks*. The man took a large canoe like vessel '*ma'zndza'k*' and sent the slave, armed with a harpoon, down into the spring or "well" to get food. The woman saw tiny humans in the well, one of which the slave harpooned. They washed, disembowelled, and barbecued the body, and set it out to eat. The chief took only a taste, the girl none,^{and} the slave ate the whole thing. The chief was simply showing how sickness, represented by his slave, could attack any person without respect or favor. Other foods were prepared, and they ate.

The woman became pregnant - as a result of the rays of light - and gave birth to a son. Its father named it '*ligin'zon*', he bathed it in the spring, stretched it, and made it grow miraculously fast. In a short time they had another boy, then a girl. The father stretched one of the girl's legs longer than the other, so that she would be lame. They called her *ksam t's'q's* "woman of the sun". The father taught the children to gamble (*xsan*) and to fight. He made them weapons, including the *t'a'ux*, a magical stone club which made the ground turn over when waved. The girl received a box full of small spoons (a *g.a.l'e'ng*).

When the children were full-grown, this father built them four houses, then

opened the sky and lowered them to the site of the deserted village. It was night, and in the morning a heavy fog obscured the sight of the new houses. The people across the river heard noises, and scoffed:

"They make noises in the village of git g̃imile', noises for no reason."

The fog lifted, and they saw the four beautiful new houses (there were no roofs on them).

Astonished, they argued over what they saw. They saw a lame woman, and laughed at her awkward movements. Two of the brothers came towards git k̃in yo'kt in their canoe, and challenged the people to gamble. They returned home late with great winnings.

The next day the git k̃in yo'kt went over to the new village to recover their losses, but again they lost heavily. One started a fight, he ~~was~~ was killed by one of the brothers and his body thrown in the river.

The others fought, and the brothers killed them all. All the ~~men~~ men of git k̃in yo'kt attacked, but they were defeated, and ligi'u'un turned their village over with his t'saux. Only a few escaped, to spread the news of the terrible warriors of git g̃imile'. Other tribes came to the attack, but were also defeated.

Now animals came to fight the people of git g̃imile', and were defeated. Then a fleet of small canoes appeared, each carrying a dwarf woman. These were the q.an.s.dz̃t. They tried to entice the brothers out of the houses. ligi'u'un waved his club and their canoes sank, but when he lowered it they reappeared. The sister then

invited the g-a-nz-dz't to eat. She brought out her box of spoons, and served each guest with a wild crabapple in emulsion grease. These were poisoned, and the g-a-nz-dz't were destroyed.